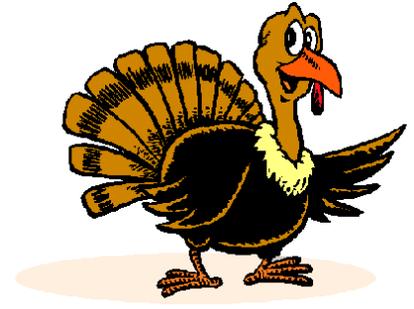


Roll a Turkey



: draw 2 eyes



: draw 1 leg



: draw an accessory (mustache, hat, shoes, clothes, etc.)



: draw a beak



: draw 3 feathers



: draw 3 feathers



: draw a waddle



: draw 1 wing



: draw hair on head



: lose a turn



: FREE draw anything you are missing

How to play Roll a Turkey:

Print out the turkey body below and gather some crayons or markers and a pair of dice. The youngest player goes first and rolls both dice. Add the total of the dice to determine what number you rolled and what you can add to your turkey. For example, if you rolled two threes then you got six and can draw feathers on your turkey. You can get any combination of numbers, not just those listed on the sheet. (2+4=6, 3+3=6, 5+1=6)

You may need to roll the same number twice to get the amount of items you need (2 eyes, 2 legs, etc.)

